

### Comments from Survey for Role Switching Game in response to question about play as Dictator

Order of plot in Dictator Demand Plots (Numbers move across rows and then down)

Comments (Recall that Red players were Dictators, Blue were Recipients, option a was outside option acceptance, option b was rejection of outside option)

- 1 "How much I would make, I always put it at 100 red."
- 2 "I picked option b and gave myself 100 chips because it gave me the most money."
- 3 "I took into consideration that if I chose Option A, no matter the amount of color shown, I would still get less than 100 tokens. If I chose Option B, I could slide all the way up to 100 tokens and receive them all, giving player Blue none."
- 4 "Just to take as many as I could"
- 5 "Get more chips than others"
- 6 "I think all the players have an equal chance"
- 7 "I was thinking if I gave some that other people would give some too"
- 8 "As RED player, I considered total tokens for myself. As a consumer I want the most money. I decided to choose option B and give myself 100% tokens."
- 9 "Usually selected to have 100 tokens. Selfish. Sometimes gave a few tokens to partner hoping that he or she would then return the favor and give one or two tokens when red player."
- 10 "I usually made my decision by making sure that I gave at least a small portion of the chips to the other player, even if it was only one or two. If the previous partner decided to give me 0 chips and keep 100 for myself, I usually followed and did the same thing. I guess I thought, 'If they are going to be greedy, so can I.'"
- 11 "I am an Objectivist (the philosophy of Ayn Rand, 'Atlas Shrugged,' 'Fountainhead'). So I followed my own rational self-interest to maximize my profit. My actions didn't hurt anyone so I always tried to help myself the most."
- 12 "How other people had been treating me. If red would give me money, then I would give blue money, when I was red."
- 13 "I considered how many tokens I would receive in every situation. I made the decision that would give me the most tokens."
- 14 "How can I get the most tokens, and I decided to go with option b and slide the scale all the way to 100"
- 15 "I decided what to do, according to how other 'red' players treated me in the game. At the beginning I was nice, I gave the other player some chips. But as more of my partners started giving less and less to me, until they didn't give me any at all, then I did the same to them."
- 16 "I knew that the other player didn't have options so I went for the full amount each time"
- 17 "To maximize my earnings. My previous earnings may affect my next decision."
- 18 "At first I wanted to be more equal about how many tokens I took for myself and how many I gave to my partner. Yet, after a few rounds my partner started giving me zero chips and giving himself one-hundred chips. This influenced me to give myself more chips in the following rounds in order to make more money. I sometimes gave the other players a few tokens, but if I didn't give myself a decent amount, then I would not have made any money."
- 19 "I spent the first 10 rounds, of which I was RED 80% of the time, giving half the chips to BLUE. But then I noticed that when I was BLUE no one gave me any chips and so I knew that when I was RED from then on I would have to give none of the chips to BLUE in order to make any money."
- 20 "I considered how much I was receiving as player blue and if I wasn't getting much I would take more"
- 21 "At first I took into consideration what the last person did to me and then I just started to give my partner more and more points to be nice."
- 22 "I thought that I wanted to get the most money I could, but I thought that if I gave some to player BLUE, then maybe they would think to give at least something to the next person, and so on and so on. Like a domino effect. It didn't really work. People were extremely selfish."
- 23 "How player blue felt. How the other players would treat me when I was blue. I never chose (option) A."
- 24 "I made my decision based on option A. I would increase B's red section, giving the blue section some of the profit. I did this hoping to get money in return from other players. "

# Plots of Dictator Demands by Round for Role Switching Data

Slider Value on Vertical Axis, Round Number on Horizontal Axis

